Residual Inverse Formulation of the FEAST Eigenvalue Algorithm Using Mixed-Precision and Inexact System Solves

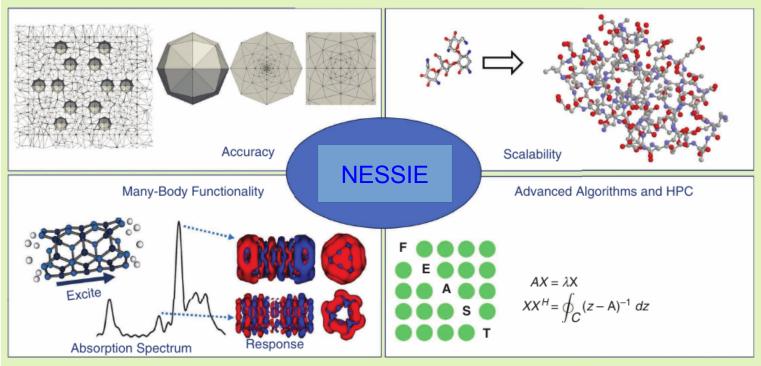
Ivan Williams, Eric Polizzi

Department of Electrical and Computer Engineering University of Massachusetts, Amherst

### **SIAM-PP 2024**

Advancements in Sparse Linear Algebra: Hardware-Aware Algorithms and Optimization Techniques March 7, 2024

## **NESSIE First-Principle Simulation Framework**



### **Objectives:**

- Nanoelectronics from the bottom-up
- Large-scale simulations targeted to nanoengineering applications
- Predict "many-body-effects" operating principle of emerging devices (plasmonic, etc.)
- Operate the full range of electronic spectroscopy: UV-ViS, X-ray, and near IR

### www.nessie-code.org

*From Fundamental First-Principle Calculations to Nanoengineering Applications: A review of the NESSIE project,* J. Kestyn, E. Polizzi, IEEE nano magazine (Dec. 2020)

### Subspace iteration with RR

- 0. Start: Select random subspace  $Y_{m_0} \equiv \{y_1, y_2, \dots, y_{m_0}\}_{n \times m_0}$   $(n \gg m_0 \ge m)$
- 1. Repeat until convergence
- 2. Compute  $Q_{m_0} = \rho(B^{-1}A)Y_{m_0}$
- 3. Orthogonalize  $Q_{m_0}$
- 4. Compute  $A_Q = Q_{m_0}^{\check{H}} A Q_{m_0}$  and  $B_Q = Q_{m_0}^{\check{H}} B Q_{m_0}$
- 5. Solve  $A_Q W = B_Q W \Lambda_Q$  with  $W^H B_Q W = I_{m_0 \times m_0}$
- 6. Compute  $Y_{m_0} = Q_{m_0}W$
- 7. Check convergence of  $Y_{m_0}$  and  $\Lambda_{Q_{m_0}}$  for the *m* wanted eigenvalues

8. End

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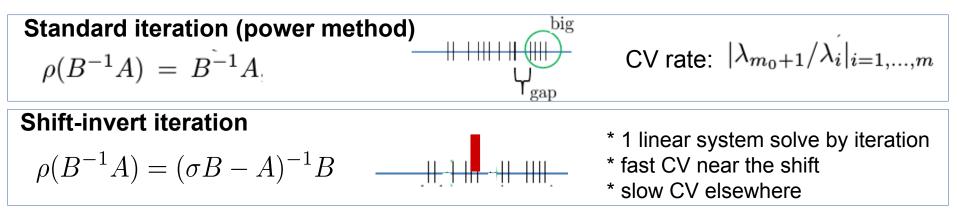
8. End

# Standard iteration (power method) $\rho(B^{-1}A) = B^{-1}A$ CV rate: $|\lambda_{m_0+1}/\lambda_i|_{i=1,...,m}$

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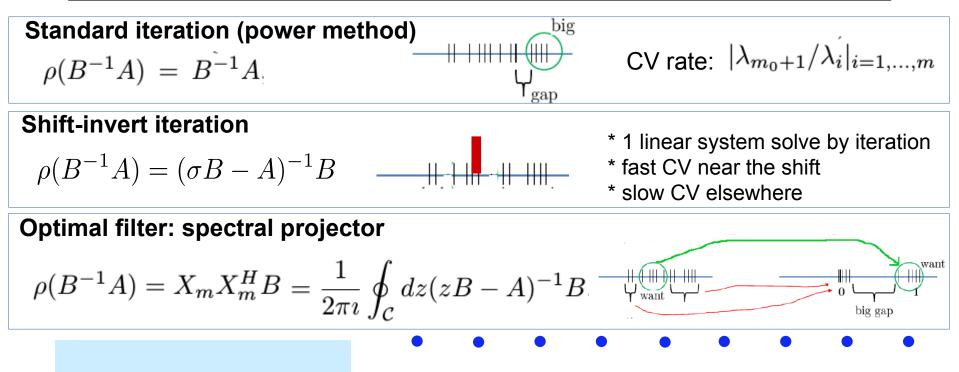
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### Subspace iteration with RR

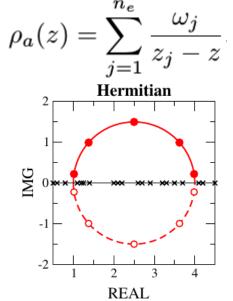
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## FEAST Algorithm: Numerical Quadrature

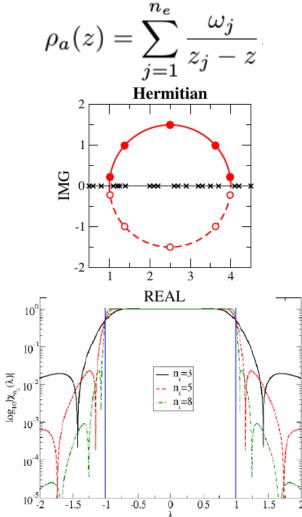
### Rational function filter



Solving independent linear systems (multiple shifts in complex plane)  $Q_{m_0} = \sum_{i=1}^{n_e} \omega_j Q_{m_0}^{(j)} \quad (z_j B - A) Q_{m_0}^{(j)} = BY_{m_0}$ 

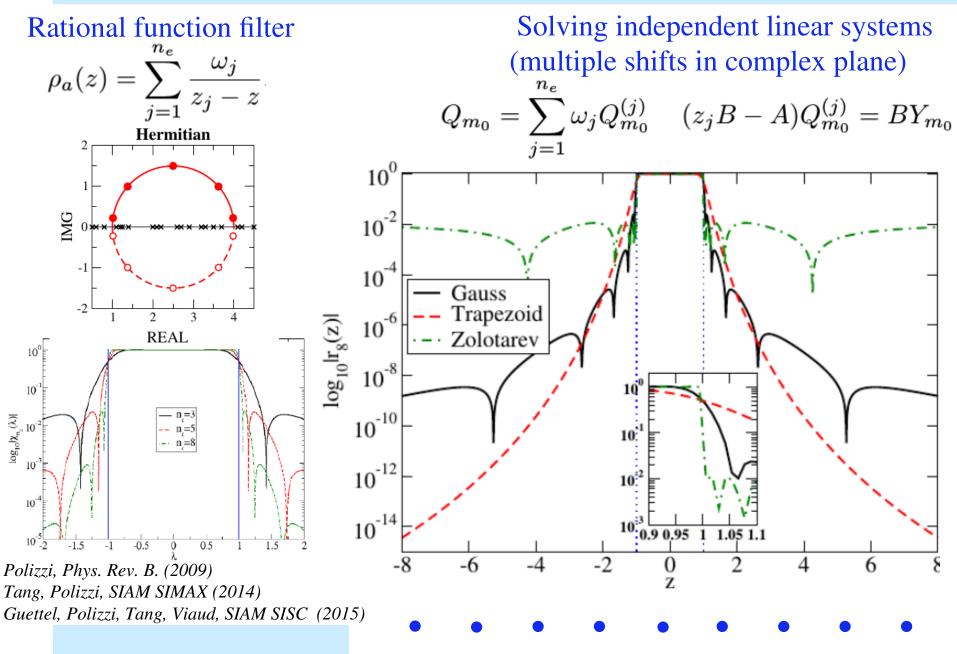
## FEAST Algorithm: Numerical Quadrature

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## FEAST Algorithm: Numerical Quadrature



## FEAST non-Hermitian algorithm

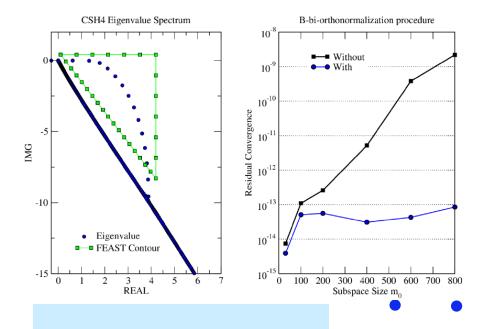
$$\begin{array}{ll} AX = BX\Lambda \\ A^H \widehat{X} = B^H \widehat{X}\Lambda^* \end{array} \quad \widehat{X}^H BX = I \end{array}$$

Right projector

$$\rho(B^{-1}A) = \frac{1}{2\pi \imath} \oint_{\mathcal{C}} dz (zB - A)^{-1}B \equiv X_m \widehat{X}_m^H B.$$

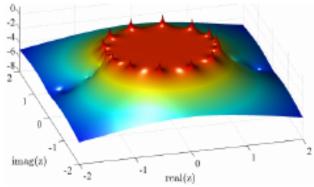
Left projector

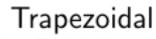
$$\rho(AB^{-1}) = \frac{1}{2\pi \imath} \oint_{\mathcal{C}} dz B (zB - A)^{-1} \equiv B X_m \widehat{X}_m^H$$

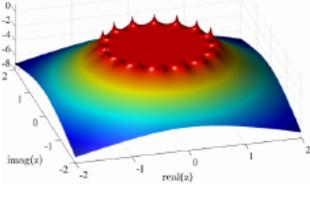


Kestyn, Polizzi, Tang, SIAM, SISC (2015)









Robust, parallel and unified framework for solving various eigenvalue problems

#### Hermitian

- Phys. Rev. B. Vol. 79, 115112 (2009)- Polizzi
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### non-Hermitian

SIAM Journal on Scientific Computing (SISC), 38-5, ppS772-S799 (2016) Kestyn, Polizzi, Tang

#### Non-Linear Eigenvalue

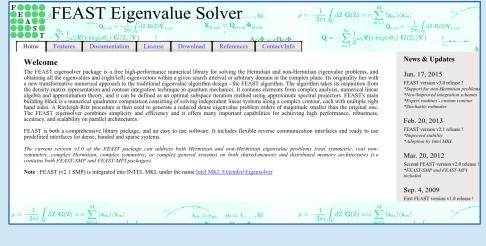
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### **Release dates**

## www.feast-solver.org



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   -PFEAST (3 MPI levels)
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- -non-linear (polynomial)

## www.feast-solver.org

es	$ \begin{array}{c} \textbf{F}_{\textbf{E}} \textbf{A} = d \textbf{FEAST}_{assum} \textbf{Eigenvalue}_{assum} \textbf{Solver}_{m=1}, \textbf{M} \\ \textbf{A} = \int_{C} d\textbf{Z} \ \textbf{G}(\textbf{Z}) \textbf{Y}_{assum} \textbf{Y}_{assum$	$\langle \mathbf{x}_m  $ $= -\frac{1}{2\pi i} \int_C d\mathbf{Z} \mathbf{G}(\mathbf{Z}) \mathbf{Y}_{N \times M}$ $\mathbf{G}(\mathbf{Z}_e) \mathbf{Y} \}$
ı 1 IS	Home         Features         Documentation         License         Download         References         Contact/Info         Image: Contact/Info           Home         Features         Documentation         License         Download         References         Contact/Info         Image: Contact/Info	A News & Updates Jun. 17, 2015 FEAST version v3.0 release ! *Support for inon-Hermitian problem *Support for inon-Hermitian problem *Suport orbitance - custance contour *Suport orbitance - custance contour *Suport orbitance - custance contour *Suport orbitance - custance contour *Anoption by Intel and I. *Anoption by Intel MKL Mar. 20, 2012 Second FEAST version v2.0 release ! *FEAST version v2.0 release ! *FEAST version v2.0 release !
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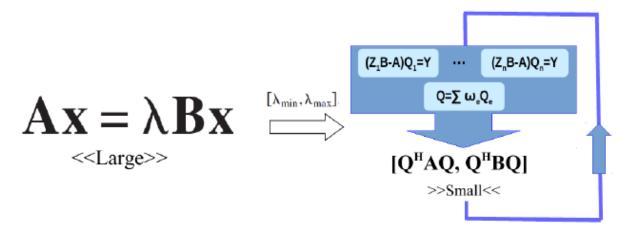
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- -IFEAST (FEAST w/o factorization) -mixed precision
- -non-linear (polynomial)
- ◆ v5.0 (2024): non-linear (general) + hybrid MPI solvers

## www.feast-solver.org

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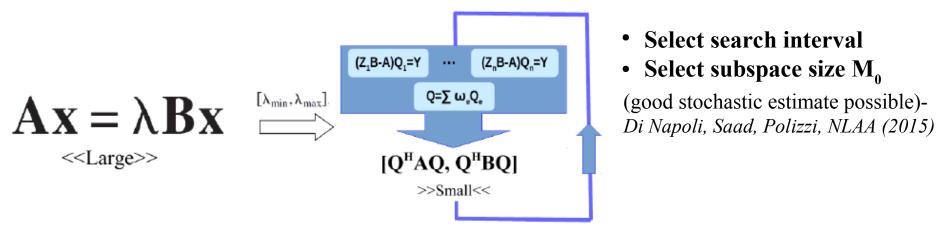
## FEAST Algorithm/Solver at a glance



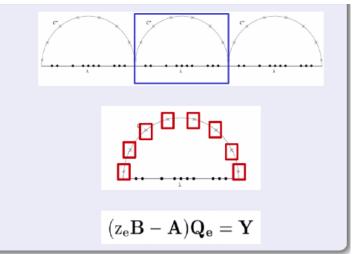
- Select search interval
- Select subspace size M<sub>0</sub>

(good stochastic estimate possible)-Di Napoli, Saad, Polizzi, NLAA (2015)

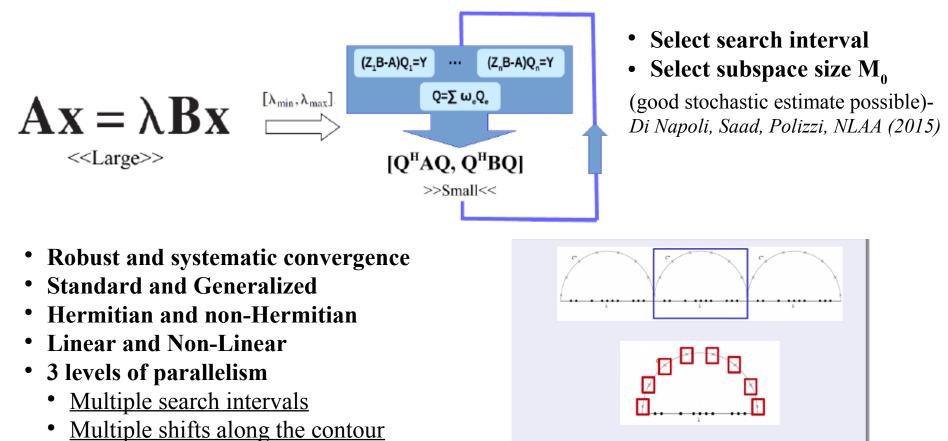
## FEAST Algorithm/Solver at a glance



- Robust and systematic convergence
- Standard and Generalized
- Hermitian and non-Hermitian
- Linear and Non-Linear
- 3 levels of parallelism
  - <u>Multiple search intervals</u>
  - <u>Multiple shifts along the contour</u>
  - <u>Linear system solves</u>



## FEAST Algorithm/Solver at a glance



- Linear system solves
- Interfaces:
  - Predefined: dense, banded, sparse storage using lapack/spike/pardiso/iterative solvers
  - <u>RCI:</u> independent of matrix format, mat-vec, and system solvers, can be customized by end users

 $(z_e B - A)Q_e = Y$ 

• Used by many third-party Software and Libraries

## Difficulties using the basic FEAST algorithm

### **Basic FEAST**

$$Q = \frac{1}{2\pi i} \oint_{\mathcal{C}} T(z)^{-1} B \tilde{X} dz,$$

$$T(z) = zB - A$$

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**Solution:** Residual Inverse Iterations

$$Q = \frac{1}{2\pi i} \oint_{\mathcal{C}} \left( \tilde{X} - T(z)^{-1} R_E \right) (zI - \tilde{\Lambda})^{-1} dz$$

 $R_E = B ilde{X} ilde{\Lambda} - A ilde{X}$  FEAST residuals (at a given iteration / linear case)

- Generalization of previous works on residual inverse iterations
  - Golub G., Ye Q. BIT p671 (2000)
  - A. Neumaier, SIAM J. Numer. Anal. 22 (5) (1985)

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Reformulation of the contour integration solve (for the linear case)

Solve 
$$(z_j B - A)Y = B\tilde{X}$$
  
 $Y = (\tilde{X} + \gamma) * (z_j I - \tilde{\Lambda})^{-1}$ 

- Generalization of previous works on residual inverse iterations
  - Golub G., Ye Q. BIT p671 (2000)
  - A. Neumaier, SIAM J. Numer. Anal. 22 (5) (1985)

Reformulation of the contour integration solve (for the linear case)

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 $\frac{||r_{\Delta}||}{||r_{\alpha}||} \le \epsilon$ 

- Theorem 1: The two formulations are equivalent using exact arithmetic
- Theorem 2: Solving  $(z_j B A)\gamma = -R_E$  with tolerance

is equivalent to solving  $(z_j B - A)Y = B\tilde{X}$  with tolerance  $\frac{||r_l||}{||B\tilde{x}||} \le \frac{1}{|z - \tilde{\lambda}|} \frac{||r_e||}{||B\tilde{x}||} \epsilon$  that is  $\epsilon$  below the convergence of the eigenvalue problem

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Example: C6H6 (P2-FEM generalized),	Solver precision:	FEAST (pardiso)	<ul> <li>IFEAST</li> <li>(bicgstab 30 iter. max, jacobi prec.)</li> </ul>
$n=49K$ , $m=6$ lowest, $m_0=20 n_c=5$	double	8s (3 iter.)	51s (10 iter.)
	single	5s (3 iter.)	33s (10 iter.)

• Examples of eigenvalue problems (from polynomial to general non-linear)

 $P(\lambda)x = (\lambda^{4}A_{4} + \lambda^{3}A_{3} + \lambda^{2}A_{2} + \lambda A_{1} + A_{0})x = 0. \qquad T(\lambda) = K - \lambda M + i\sqrt{\lambda - \sigma_{1}^{2}}W_{1} + i\sqrt{\lambda - \sigma_{2}^{2}}W_{2}$ 

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<u>NLFEAST:</u> residual inverse iteration leads to a non-linear polynomial reduced system \*B. Gavin, A. Miedlar, E. Polizzi, *FEAST eigensolver for nonlinear eigenvalue problems, JCS (2018)* \*B.Gavin, UMass PhD thesis (2018)

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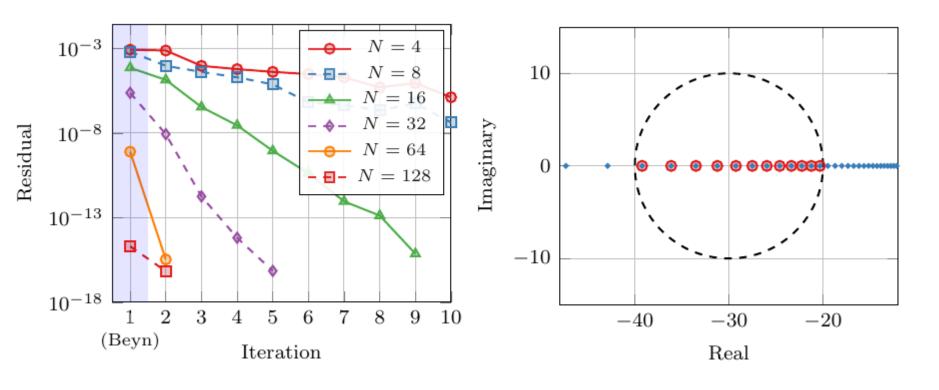
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<u>Upcoming NLFEAST v5</u>: new hybrid NLFEAST-Beyn scheme for general non-linear problem- **iterative approach until convergence**.

J. Brenneck, E. Polizzi, An Iterative Method for Contour-Based Nonlinear Eigensolvers, arxiv (2022)

Hadeler Problem

$$T(\lambda) = \lambda^2 B_2 + (e^{\lambda} - 1)B_1 + B_0$$



# Conclusion

## FEAST v4.0

New implementation using Residual Inverse Iterations

- PFEAST (MPI-MPI-MPI)
- IFEAST (w/o factorization, modest convergence residuals)
- All linear systems are solved inexactly using single precision
- Applicable to non-linear problems (polynomial)

## <u>Upcoming v5.0</u>:

- non-linear problems (beyond polynomial)
- Hybrid low-accuracy spike-based MPI solvers (Braegan Spring)
- Single precision GPU for linear systems (Chenkai Zhang)

www.feast-solver.org

